

Summary: God asks Abraham to sacrifice his only son Isaac, but then provides a ram.

Read Before: Genesis 21:1-14; 22:1-19; Patriarchs and Prophets chapter 13; Bible story V1 168-176

Aim: God wants me to trust Him even when I don't understand

1. *What do I already know?* Listen / Talk See Do

Trust Games: (Pick appropriate games from below or from your own experience, considering the age and maturity of children and the number of available adults)

- Let children choose a partner – one of them is blind folded and the other one has to lead them around some obstacles
- Same as above, but tell the blindfolded person what to do instead of leading them
- Two children of similar size sit on the floor back to back and link their arms together. They have to stand up together

Did you trust the other person? Would you do it with someone you didn't trust?

2. *Tell story / give facts.* Listen / Talk See Do

Tell the Bible story using felts or magnets

3. *Review / how does it apply today?* Listen / Talk See Do

Magnet Books: Alter

4. *What can this become / what can we do?* Listen / Talk See Do

Quiz: Use magnets to make pictures from previous weeks. Ask Did they trust God?

Abraham trusted God totally, and we can trust God too. God loves us very much and only wants the best for us. God sees everything that happens and God can control the future.

To Do List

Print:

- A MV colouring page for each child
- A program list for each teacher
- Craft.pdf onto card and cut out
- Bookmarks Friendly.pdf on coloured paper, cut apart and laminated

Have:

- Magnets (sticky backed or with scrap booking tape on them)
- Magnet books, or envelopes etc. to keep magnets in
- Optional: Spare coloured cardboard, punches, scissors etc.
- Optional: A small notebook and pen for each child